

MA 214 - Introduction to Numerical Analysis

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NOTE TO READER

This document is a compilation of the notes I made while taking the course MA 214 (Introduction to Numerical Analysis) in my 4th semester at IIT Bombay. It is not meant to serve as a replacement for any formal textbook or lecture on the subject, since I sometimes overlook the theory parts.

There will probably be many instances where I use certain symbols without explicitly mentioning what they mean. It is to be assumed that they carry their usual meanings. I may also change the order of notes compared to those in the slides if I find it more convenient.

If you have any suggestions and/or spot any errors, you know where to contact me.

Contents

1	Interpolation Theory	2
2	Numerical Integration	6

Notation

\mathbb{P}_n	set of all polynomials of degree $\leq n$
$\mathcal{C}[a, b]$	set of all continuous functions on $[a, b]$ (an infinite dimensional vector space)
$\mathcal{C}^n[a, b]$	set of all n^{th} -order continuously differentiable functions on $[a, b]$

1 Interpolation Theory

Suppose $(n + 1)$ real points $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$ are known. Further these **interpolation points** x_i are spread out over the interval $[a, b]$. Then the problem of approximating a function over the interval $[a, b]$ passing through these points is called interpolation.

There are infinite such functions. We mainly consider polynomial interpolation in this section i.e. we approximate the **interpolant** f by an **interpolating polynomial** $p_n \in \mathbb{P}_n$.

1.1 Some existence theorems

1. The **Joseph-Louis Lagrange Theorem** states that given a set of $n + 1$ real, unique data points $S = \{(x_i, y_i) \mid i = 0, 1, \dots, n\}$, there exists a unique polynomial $p_n \in \mathbb{P}_n$ such that

$$p(x_i) = y_i \text{ for } i = 0, 1, \dots, n$$

We define the norm on $\mathcal{C}[a, b]$ as: $\|f\| = \max_{x \in [a, b]} |f(x)|$. To define the ‘closeness’ of 2 functions formally, we consider the quantity $\|f - g\| = \max_{x \in [a, b]} |f(x) - g(x)|$.

2. Take a function $f \in \mathcal{C}[a, b]$. The **Weierstrass Approximation Theorem** states that given any real number $\varepsilon > 0$, there exists a polynomial p such that

$$\|f - p\| < \varepsilon \implies |f(x) - p(x)| < \varepsilon \quad \forall x \in [a, b]$$

1.2 Lagrange interpolation formula

Given $n + 1$ distinct real points x_0, x_1, \dots, x_n and a function f whose values are known at these points, there exists a unique polynomial $p_n \in \mathbb{P}_n$ such that $p_n(x_i) = f(x_i)$ for $i = 0, 1, \dots, n$. Construct n^{th} degree polynomials $L_0^n(x), L_1^n(x), \dots, L_n^n(x)$ such that

$$L_k^n(x_i) = \delta_{ki} = \begin{cases} 1 & \text{if } i = k \\ 0 & \text{if } i \neq k \end{cases} \implies p_n(x) := \sum_{k=0}^n f(x_k) L_k^n(x)$$

The **lagrange polynomials** L_k^n can be found using the following algorithm

$$L_k^n(x) := \prod_{j=0, j \neq k}^n \frac{(x - x_j)}{(x_k - x_j)}$$

NOTE: As will be seen later, the method of divided differences can also be used for polynomial interpolation. A little bit of manipulation on the Lagrange interpolation formula gives us an alternative way to calculate the divided difference $f[x_0, x_1, \dots, x_n]$, given by

$$f[x_0, x_1, \dots, x_n] := \sum_{k=0}^n f(x_k) \prod_{j=0, j \neq k}^n \frac{1}{x - x_j}$$

1.3 Newton's divided differences

Let x_0, x_1, \dots, x_n be $n+1$ real distinct points in $[a, b]$. Let $f : [a, b] \rightarrow \mathbb{R}$ be a function whose values are known at these points. We want to find a polynomial $p_n(x) \in \mathbb{P}_n$ such that $p_n(x_i) = f(x_i)$ for $i = 0, 1, \dots, n$.

We define the **divided differences** (independent of order of points) using the recursive relation:

$$f[x_0] := f(x_0)$$

$$f[x_0, x_1, \dots, x_{m+1}] := \frac{f[x_1, \dots, x_{m+1}] - f[x_0, \dots, x_m]}{x_{m+1} - x_0}$$

Then the polynomial $p_n(x)$ can be written as:

$$p_n(x) := f[x_0] + f[x_0, x_1](x - x_0) + \dots + f[x_0, x_1, \dots, x_n] \prod_{k=0}^{n-1} (x - x_k)$$

1.4 Matrix representation

The problem of interpolation can also be expressed as a system of linear equations and solved for the coefficients. A matrix similar to the Vandermonde matrix is generated.

$$\begin{bmatrix} 1 & x_0 & x_0^2 & \cdots & x_0^n \\ 1 & x_1 & x_1^2 & \cdots & x_1^n \\ \vdots & & \ddots & & \vdots \\ 1 & x_n & x_n^2 & \cdots & x_n^n \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_n \end{bmatrix} = \begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_n \end{bmatrix}$$

1.5 Error estimation

Take $f \in C^{n+1}[a, b]$. Let x_0, x_1, \dots, x_n be $n+1$ distinct points in $[a, b]$. Let $p \in \mathbb{P}_n$ such that $p(x_i) = f(x_i)$ for $i = 0, 1, \dots, n$. Then for all $x \in [a, b]$, there exists $\xi = \xi(x) \in (a, b)$ such that

$$f(x) - p(x) = \frac{1}{(n+1)!} f^{(n+1)}(\xi) \prod_{k=0}^n (x - x_k)$$

Taking maximum over $x \in [a, b]$, we can see that our choice of interpolation points influences the error significantly.

$$\max_{x \in [a, b]} |f(x) - p(x)| \leq \frac{1}{(n+1)!} \|f^{(n+1)}\| \max_{x \in [a, b]} \prod_{k=0}^n |(x - x_k)|$$

This invokes the concept of **Chebyshev's interpolation points**. These are essentially the vertical projections of equally spaced points on a half-circle with center $\frac{a+b}{2}$ and radius $\frac{b-a}{2}$, given by

$$x_k = \frac{a+b}{2} + \frac{b-a}{2} \cos\left(\frac{k\pi}{n}\right)$$

1.6 Piecewise interpolation

A function $\varphi \in \mathcal{C}[a, b]$ is a **piecewise polynomial** on $[a, b]$ if

- there exist points $\{x_i\}_{i=0}^n$ such that $a = x_0 < x_1 < \dots < x_n = b$
- $\varphi \in \mathbb{P}_m$ is defined in each interval $[x_{i-1}, x_i]$ but not necessarily on the entire domain
- $m \leq n$ and $m \geq 0$

Piecewise interpolation involves building a function $\varphi \in \mathcal{C}[a, b]$ such that $\varphi \in \mathbb{P}_n$ on $[x_{i-1}, x_i]$ and $\varphi(x_{i-1}) = f_{i-1}$ and $\varphi(x_i) = f_i$. The general algorithm for piecewise interpolation is:

- pick data points $\{(x_i, f_i) \mid i = 0, 1, \dots, n\}$ such that $a = x_0 < x_1 < \dots < x_n = b$
- build $\varphi \in \mathcal{C}[a, b]$ on each $[x_{i-1}, x_i]$ such that $\varphi \in \mathbb{P}_m[x_{i-1}, x_i]$ and $\varphi(x_{i-1}) = f_{i-1}$

$\varphi(x_i) = f(x_i) = f_i$ for $i = 0, 1, \dots, n \rightarrow (n + 1)$ conditions

$$\varphi(x) = \left\{ \begin{array}{ll} a_0^{(1)} + a_1^{(1)}x + \dots + a_m^{(1)}x^m & \text{on } [x_0, x_1] \\ a_0^{(2)} + a_1^{(2)}x + \dots + a_m^{(2)}x^m & \text{on } [x_1, x_2] \\ \vdots & \\ a_0^{(n)} + a_1^{(n)}x + \dots + a_m^{(n)}x^m & \text{on } [x_{n-1}, x_n] \end{array} \right\} n(m + 1) \text{ coefficients}$$

- continuity of derivatives on interior points $\{x_i \mid i = 1, 2, \dots, n - 1\}$

$$\left. \begin{array}{l} \lim_{h \rightarrow 0^+} \varphi(x_i - h) = \lim_{h \rightarrow 0^+} \varphi(x_i + h) \\ \lim_{h \rightarrow 0^+} \varphi^1(x_i - h) = \lim_{h \rightarrow 0^+} \varphi^1(x_i + h) \\ \vdots \\ \lim_{h \rightarrow 0^+} \varphi^{m-1}(x_i - h) = \lim_{h \rightarrow 0^+} \varphi^{m-1}(x_i + h) \end{array} \right\} m(n - 1) \text{ more conditions}$$

- still need $(m - 1)$ more conditions

1.7 Linear interpolating splines

Take $n + 1$ points such that $a = x_0 < x_1 < \dots < x_n = b$ and a function $f \in \mathcal{C}[a, b]$. The linear interpolating spline $s_L(x)$ is

$$s_L(x) = \left(\frac{x_i - x}{x_i - x_{i-1}} \right) f_{i-1} + \left(\frac{x - x_{i-1}}{x_i - x_{i-1}} \right) f_i$$

This is nothing different from connecting each pair of consecutive points with a straight line. Clearly, there will be some error in interpolation since we are approximating f by a set of polynomials in \mathbb{P}_1 . The error bound can be quantified as

$$\|f - s_L\| \leq \frac{h^2}{8} \|f''\| \quad \text{where } h = \max_{1 \leq i \leq n} h_i = \max_{1 \leq i \leq n} (x_i - x_{i-1})$$

The proof relies on the error equation introduced in Section 1.5. Substitute $n = 1$ and note how $\max |(x - x_{i-1})(x - x_i)| = h_i^2/4$ where $h_i = x_i - x_{i-1}$. Finally take a maximum over all the i 's.

1.8 Cubic splines

This is another case of spline interpolation where $s \in \mathcal{C}^2[x_0, x_n]$ such that $s \in \mathbb{P}_3$ on each $[x_i, x_{i+1}]$.

– interpolation conditions:

$$\begin{aligned} \text{function value} &\rightarrow \begin{cases} s_i(x_i) = f_i & \text{for } i = 0, 1, \dots, n-1 \\ s_{n-1}(x_n) = f_n \end{cases} \\ \text{continuity of } s &\rightarrow s_i(x_{i+1}) = s_{i+1}(x_{i+1}) \quad \text{for } i = 0, 1, \dots, n-2 \\ \text{continuity of } s' &\rightarrow s'_i(x_{i+1}) = s'_{i+1}(x_{i+1}) \quad \text{for } i = 0, 1, \dots, n-2 \\ \text{continuity of } s'' &\rightarrow s''_i(x_{i+1}) = s''_{i+1}(x_{i+1}) \quad \text{for } i = 0, 1, \dots, n-2 \end{aligned}$$

– take polynomials of the form $s_i(x) = a_i(x - x_i)^3 + b_i(x - x_i)^2 + c_i(x - x_i) + d_i$ for $x \in [x_i, x_{i+1}]$ and $i = 0, 1, \dots, n-1$

– $4n$ coefficients & $4n - 2$ conditions, need 2 more conditions $\rightarrow s''_0(x_0) = s''_{n-1}(x_n) = 0$

Instead of solving a $4n \times 4n$ matrix, we can make our life a little easier. Take equally spaced knots $h = |x_{i+1} - x_i|$ for $i = 0, 1, \dots, n-1$. Using the general form for $s_i(x)$, we get

$$s_i(x_i) = f_i \implies \boxed{d_i = f_i} \quad \text{for } i = 0, 1, \dots, n-1$$

We further define new variables as $\sigma_i = s''(x_i)$ for $i = 0, 1, \dots, n$. We already know $\sigma_0 = \sigma_n = 0$, thus we have $n - 1$ unknown quantities. We have

$$s''_i(x) = 6a_i(x - x_i) + 2b_i \implies \sigma_i = s''_i(x_i) = 2b_i \implies \boxed{b_i = \frac{\sigma_i}{2}} \quad (1)$$

Using the condition that $s''_i(x_{i+1}) = s''_{i+1}(x_{i+1})$, we have

$$6a_i(x_{i+1} - x_i) + 2b_i = \sigma_{i+1} \implies \boxed{a_i = \frac{\sigma_{i+1} - \sigma_i}{6h}} \quad (2)$$

Next, we evaluate $s_i(x)$ at $x = x_{i+1}$ to get

$$f_{i+1} = s_i(x_{i+1}) = a_i h^3 + b_i h^2 + c_i h + d_i \implies \boxed{c_i = \frac{f_{i+1} - f_i}{h} - \frac{h}{6}(2\sigma_i + \sigma_{i+1})} \quad (3)$$

Finally using the continuity of s' i.e. $s'_i(x_{i+1}) = s'_{i+1}(x_{i+1})$, we get

$$\left. \begin{aligned} s'_i(x) &= 3a_i(x - x_i)^2 + 2b_i(x - x_i) + c_i \\ s'_{i+1}(x) &= 3a_{i+1}(x - x_i)^2 + 2b_{i+1}(x - x_i) + c_{i+1} \end{aligned} \right\} \implies 3a_i h^2 + 2b_i h + c_i = c_{i+1}$$

A little bit of careful manipulation using equations (1), (2) and (3) yields us the recursive relation for $i = 1, \dots, n-1$:

$$\sigma_{i-1} + 4\sigma_i + \sigma_{i+1} = \frac{6}{h^2}(f_{i-1} - 2f_i + f_{i+1}) \left\{ \begin{array}{l} \sigma_0 + 4\sigma_1 + \sigma_2 = \frac{6}{h^2}(f_0 - 2f_1 + f_2) \\ \sigma_1 + 4\sigma_2 + \sigma_3 = \frac{6}{h^2}(f_1 - 2f_2 + f_3) \\ \vdots \\ \sigma_{n-2} + 4\sigma_{n-1} + \sigma_n = \frac{6}{h^2}(f_{n-2} - 2f_{n-1} + f_n) \end{array} \right.$$

This system of equations can be expressed as a matrix equation which is more convenient to solve:

$$\begin{bmatrix} 4 & 1 & 0 & \cdots & 0 & 0 & 0 \\ 1 & 4 & 1 & \cdots & 0 & 0 & 0 \\ 0 & 1 & 4 & \cdots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & \cdots & 4 & 1 & 0 \\ 0 & 0 & 0 & \cdots & 1 & 4 & 1 \\ 0 & 0 & 0 & \cdots & 0 & 1 & 4 \end{bmatrix} \begin{bmatrix} \sigma_1 \\ \sigma_2 \\ \sigma_3 \\ \vdots \\ \sigma_{n-3} \\ \sigma_{n-2} \\ \sigma_{n-1} \end{bmatrix} = \frac{6}{h^2} \begin{bmatrix} f_0 - 2f_1 + f_2 \\ f_1 - 2f_2 + f_3 \\ f_2 - 2f_3 + f_4 \\ \vdots \\ f_{n-4} - 2f_{n-3} + f_{n-2} \\ f_{n-3} - 2f_{n-2} + f_{n-1} \\ f_{n-2} - 2f_{n-1} + f_n \end{bmatrix}$$

As with linear splines, there is also an error bound associated with cubic splines. This is given by

$$\|f - s\| \leq Ch^4 \|f^{(iv)}\| \quad \text{where } h = \max_{1 \leq i \leq n} h_i = \max_{1 \leq i \leq n} (x_i - x_{i-1}) \text{ and } C = \text{constant}$$

2 Numerical Integration

Given a real function f , we want to compute the integral $\int_a^b f(x)dx$. While it might seem straightforward, finding an antiderivative is not always easy. Hence, we resort to approximating it.

2.1 Newton-Cotes formula

Let $f : [a, b] \rightarrow \mathbb{R}$ and $p \in \mathbb{P}_n$ be the interpolating polynomial. Define the **quadrature points** as $a = x_0 < \cdots < x_n = b$. Then $\int_a^b f(x)dx$ can be approximated as

$$\int_a^b f(x)dx \approx \int_a^b p(x)dx \implies \int_a^b f(x)dx \approx \int_a^b \sum_{i=0}^n f(x_i)L_i(x)dx = \sum_{i=0}^n f(x_i) \int_a^b L_i(x)dx$$

Assume equally spaced intervals such that $x_i = a + ih$. Further let $x = a + th$ for $t \in [0, n]$. We can then express the lagrange polynomials in terms of t .

$$L_i(x) = \prod_{k=0, k \neq i}^n \frac{(x - x_k)}{(x_i - x_k)} = \prod_{k=0, k \neq i}^n \frac{(t - k)}{(i - k)} = \varphi_i(t) \implies \int_a^b L_i(x)dx = h \int_0^n \varphi_i(t)dt$$

Defining the quadrature weights as $w_i = \int_0^n \varphi_i(t)dt$ for $i = 0, \dots, n$, we get

$$\boxed{\int_a^b f(x)dx \approx h \sum_{i=0}^n w_i f(x_i)}$$

NOTE: The weights w_i are dependent only on n and are independent of f, a, b and h . Further, all the w_i 's are symmetric i.e. $w_k = w_{n-k}$. Finally, all the weights add up to n i.e. $\sum_{i=0}^n w_i = n$.

2.2 Special cases of the Newton-Cotes formula

Let \mathcal{I}_f be the desired integral and $\mathcal{I}_p = \int_a^b p(x)dx$ be the approximated integral. We can substitute values of n in the Newton-Cotes formula to get the following cases:

1. **Trapezium rule** ($n = 1$): $\mathcal{I}_{p_1} = \frac{h}{2}(f(a) + f(b))$
2. **Simpson's $\frac{1}{3}$ rule** ($n = 2$): $\mathcal{I}_{p_2} = \frac{h}{3}(f(a) + 4f(a+h) + f(b))$
3. **Simpson's $\frac{3}{8}$ rule** ($n = 3$): $\mathcal{I}_{p_3} = \frac{3h}{8}(f(a) + 3f(a+h) + 3f(a+2h) + f(b))$
4. **Milne's rule** ($n = 4$): $\mathcal{I}_{p_4} = \frac{h}{45}(14f(a) + 64f(a+h) + 24f(a+2h) + 64f(a+3h) + 14f(b))$

2.3 Error in the Newton-Cotes formula

Recall the error equation from Section 1.5. We use it to find the error in the Newton-Cotes formula as follows:

$$\begin{aligned} |\mathcal{I}_f - \mathcal{I}_{p_n}| &= \left| \int_a^b (f(x) - p_n(x))dx \right| \leq \int_a^b |f(x) - p_n(x)| dx \\ \therefore |\mathcal{I}_f - \mathcal{I}_{p_n}| &\leq \left[\frac{1}{(n+1)!} \max_{\eta \in [a,b]} |f^{(n+1)}(\eta)| \right] \int_a^b \left| \prod_{i=0}^n (x - x_i) \right| dx \\ &= \frac{1}{(n+1)!} \|f^{(n+1)}\| \int_a^b \prod_{i=0}^n |x - x_i| dx \end{aligned}$$

– Trapezium rule: $|\mathcal{I}_f - \mathcal{I}_{p_1}| \leq \frac{1}{12} \|f''\| (b-a)^3$

– Simpson's rule: $|\mathcal{I}_f - \mathcal{I}_{p_2}| \leq \frac{1}{192} \|f'''\| (b-a)^4$

As we increase n , some of the weights take negative values. As a result, the error does not converge to zero with n .

2.4 Gaussian quadrature

In order for the error to converge to 0, we must ensure that the weights are all positive. We define the Gaussian quadrature of order n as follows:

$$\mathcal{G}_n(f) = \sum_{i=0}^n W_i f(x_i) \text{ where } W_i = \int_a^b [L_i(x)]^2 dx = \int_a^b \prod_{k=0, k \neq i}^n \left(\frac{x - x_k}{x_i - x_k} \right)^2 dx$$

The quadrature points are not equally spaced, and are roots of certain polynomials.

$$\lim_{n \rightarrow \infty} |\mathcal{G}_n(f) - \mathcal{I}_f| = 0$$

2.5 Composite rules

This is very similar to spline interpolation, where we interpolated f by a piecewise cubic over each sub-interval. Here, we divide $[a, b]$ into m sub-intervals of equal length and apply Newton-Cotes on each set of quadrature points.